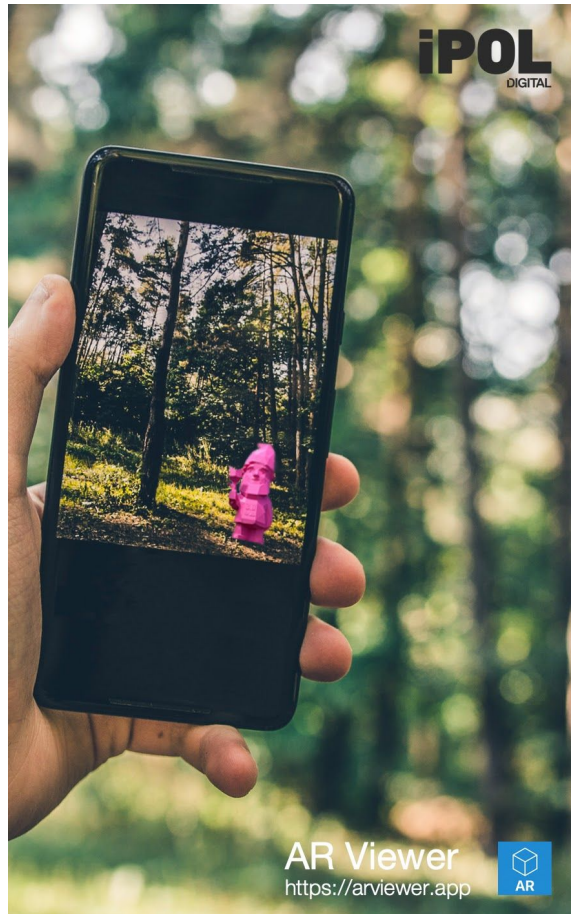


# Beispiele Marker für den AR Viewer

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Marker 1



Marker 2